A dictionary contains pairs of what?	a. Keys b. Values <mark>c. Keys and values</mark> d. Index and list
Which of the following statements is NOT a benefit of dictionaries?	<ul> <li>a. They allow you to get input from the keyboard</li> <li>b. They make the code more readable</li> <li>c. They can store any Python type as a value</li> <li>d. They are more efficient for looking up values</li> </ul>
Other than <b>my_dictionary = {</b> }, what is another way to define a dictionary?	<ul> <li>a. dictionary(my_dictionary)</li> <li>b. my_dictionary = dict()</li> <li>c. my_dictionary = new_dict()</li> <li>d. dict(my_dictionary)</li> </ul>
In what part of CodeSpace do you give CodeBot instructions or information?	a. Text editor b. Objectives Panel <mark>c. Console Panel</mark> d. Debugger
What built-in Python function allows you to give CodeBot typed instructions?	a. give() b. type() c. instruction() <mark>d. input()</mark>
What does this code do? commands['speak'] = fido_speak	<ul> <li>a. Retrieves a value from a key</li> <li>b. Adds a new key:value pair to a dictionary</li> <li>c. Removes a key:value pair from the dictionary</li> <li>d. Calls the function paired with the key</li> </ul>
What does this code do? for x in commands: print(x)	<ul> <li>a. Iterates over the keys of a dictionary</li> <li>b. Iterates over the values of a dictionary</li> <li>c. Adds key:value pairs to the dictionary</li> <li>d. Retrieves the values from the keys in a dictionary</li> </ul>
What does this code do? del commands[del_key]	<ul> <li>a. Retrieves a value from a key</li> <li>b. Adds a new key:value pair to a dictionary</li> <li>c. Removes a key:value pair from the dictionary</li> <li>d. Calls the function paired with the key</li> </ul>
What is refactoring?	<ul> <li>a. Adding abstraction to the code with functions</li> <li>b. Adding an extra feature to the code</li> <li>c. Adding math like algebra to the code</li> <li>d. Making big changes to the code</li> </ul>
Given this key:value, the value is what type? commands['speak'] = fido_speak	a. String <mark>b. Function</mark> c. Variable d. List